

IN THE CLAIMS:

Claims 1-20 (canceled).

Claim 21 (New). A system for providing audio or video data to a plurality of browser clients, comprising:

- a real-time server for accessing streaming data; and
- a web server adapted to form individual connections with each of said plurality of browser clients and receive instructions from individual browser clients requesting streaming video or audio data, said web server requesting said real-time server to access said streaming video or audio data from at least one remote server on the behalf of said web server, said web server routing said streaming video or audio data without a plug-in or a helper application to each individual browser client that requests said streaming video or audio data.

Claim 22 (New). The system of claim 21, wherein said real-time server accesses said streaming video or audio data in response to a notification from said web server of at least one request for said streaming video or audio data.

Claim 23 (New) The system of claim 21, further comprising a memory for storing said streaming video or audio data, wherein said real-time server stores said streaming video or audio data in said memory and said web-server receives said streaming video or audio data from said memory.

Claim 24 (New). The system of claim 21 wherein said real-time server includes:

- a video proxy;
- an audio proxy; and
- an HTTP link to said at least one remote server, said video proxy and said audio proxy processing streaming video or audio data from said at least one remote server.

Claim 25 (New). The system of claim 24 wherein said real-time server further includes:

a video module for connection to a video card; and
an audio module for connection to an audio card that receives input from a microphone
and an audio line.

Claim 26 (New). The system of claim 21 wherein said web server routes said streaming video or audio data as a Multipurpose Internet Mail Extension (MIME) encoded data stream.

Claim 27 (New). A method of using a web server to provide audio-visual data to a plurality of browser clients, comprising:

receiving a request at said web server from at least one of said plurality of browser clients for streaming video or audio data;

said web server instructing a real-time server to access said streaming video or audio data from a remote server on behalf of said web-server; and

said web server receiving processed streaming video or audio data accessed by said real-time server and routing said processed streaming video or audio data to said at least one of said plurality of clients without a plug-in or a helper application.

Claim 28 (New). The method of claim 27, wherein said web server receiving processed streaming video or audio data comprises:

said real-time server storing processed streaming video or audio data in a memory; and

said web server accessing said memory to obtain said processed streaming video or audio data.

Claim 29 (New). The method of claim 27, wherein said real-time server stores compressed streaming video or audio data in said memory.

Claim 30 (New). The method of claim 27, further comprising:

said web server notifying said real-time server of a request for streaming video or audio data.

Claim 31 (New). A method of using a web server to provide audio or video data to a plurality of browser clients, comprising:

forming connections between a web server and each of a plurality of browser clients;

receiving requests at said web server for streaming video or audio data from individual browser clients;

said web server instructing a real-time server to access streaming video or audio data from a real-time server on behalf of said web server;

said real-time server storing processed streaming video or audio data in a memory;

said web server receiving said processed streaming video or audio data from said memory; and

said web server routing processed streaming video or audio data without a plug-in or a helper application to each individual browser client requesting said streaming audio or video data.